Name: _____



Student Workbook

\sim 1			
('10100'			
1 1/100			
Class:			





Workbook v2.7

Brought to you the Bootstrap team:

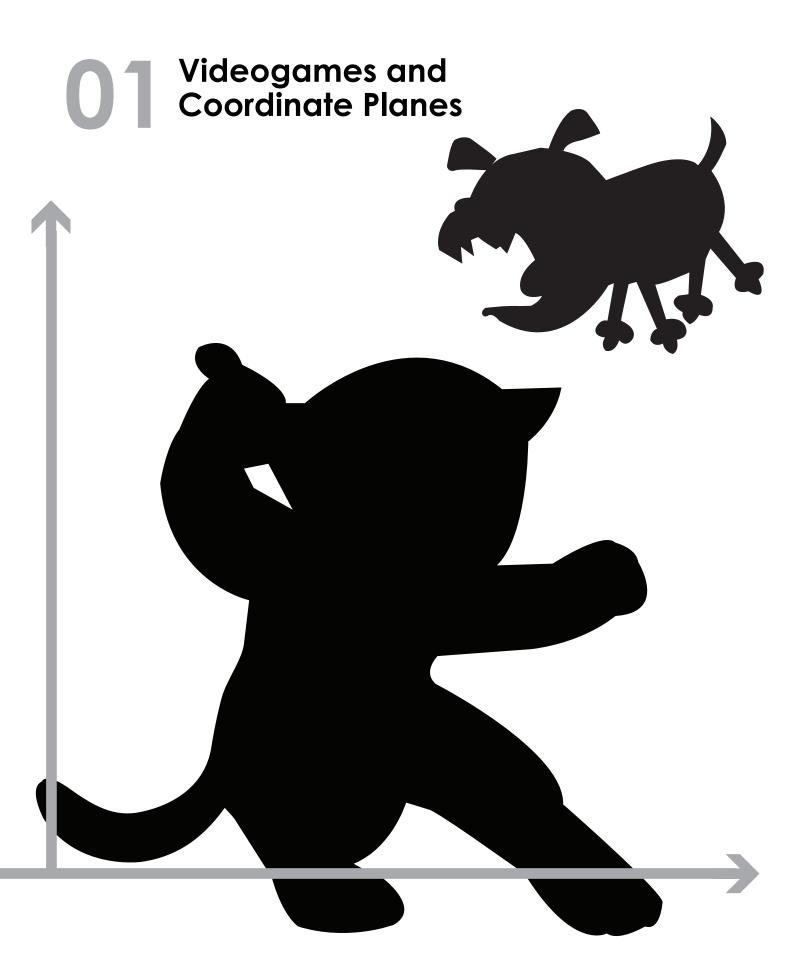
- Emmanuel Schanzer
- Kathi Fisler
- Shriram Krishnamurthi
- Emma Youndtsmith
- Rosanna Sobota

Visual Design: Colleen Murphy

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Bootstrap Units

01	Videogames and Coordinate Planes	06	Comparing Functions
02	Contracts, Strings, and Images	07	Conditional Branching
03	Intro to Definitions	08	Collision Detection
04	Design Recipe	09	Prepping for Launch
05	Game Animation	10	Additional Material

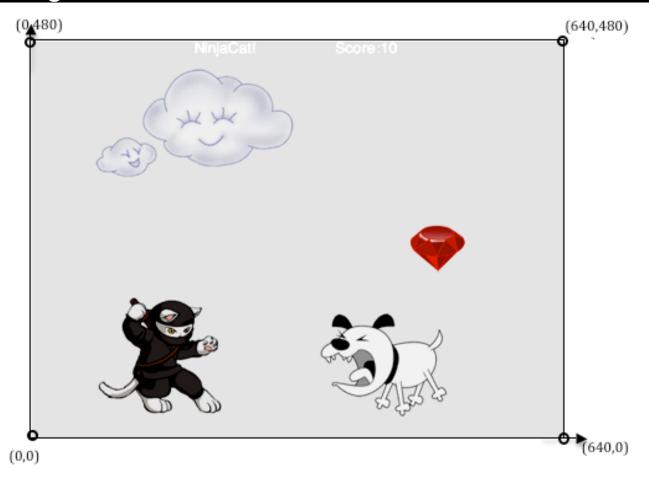


Lesson 1

Reverse-Engineering: How does NinjaCat work?

Thing in the game	What changes about it?	More specifically
cloud	position	x-coordinate

Finding Coordinates



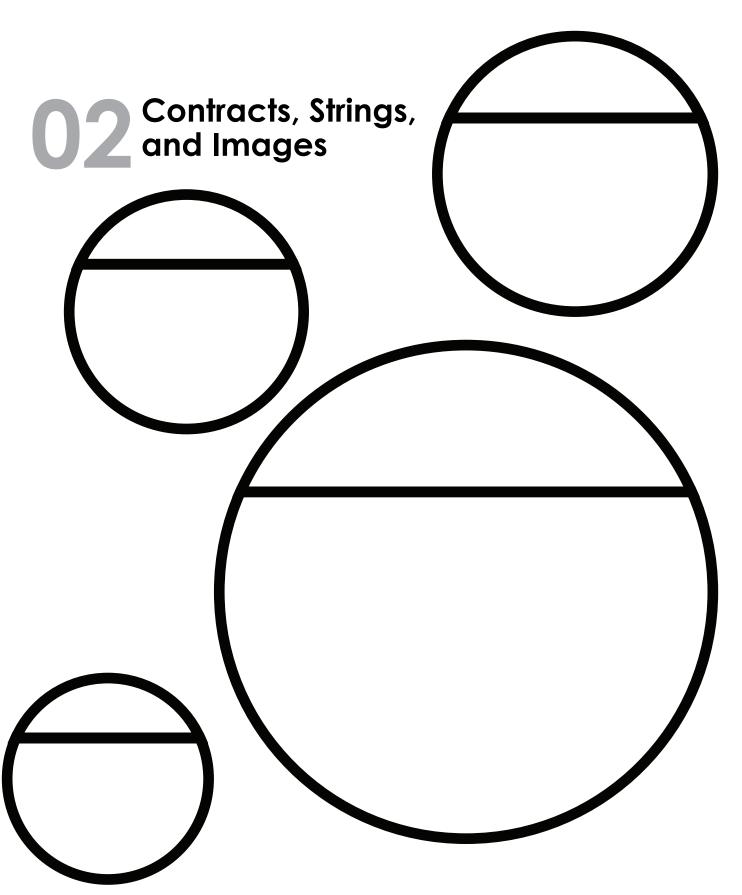
The coordinates for the PLAYER (NinjaCat) are:	(,)
	X-C	oordinate y-co	ordinate
The coordinates for the DANGER (Dog) are:	(,)
The coordinates for the TARGET (Ruby) are:	(,)

Our Videogame

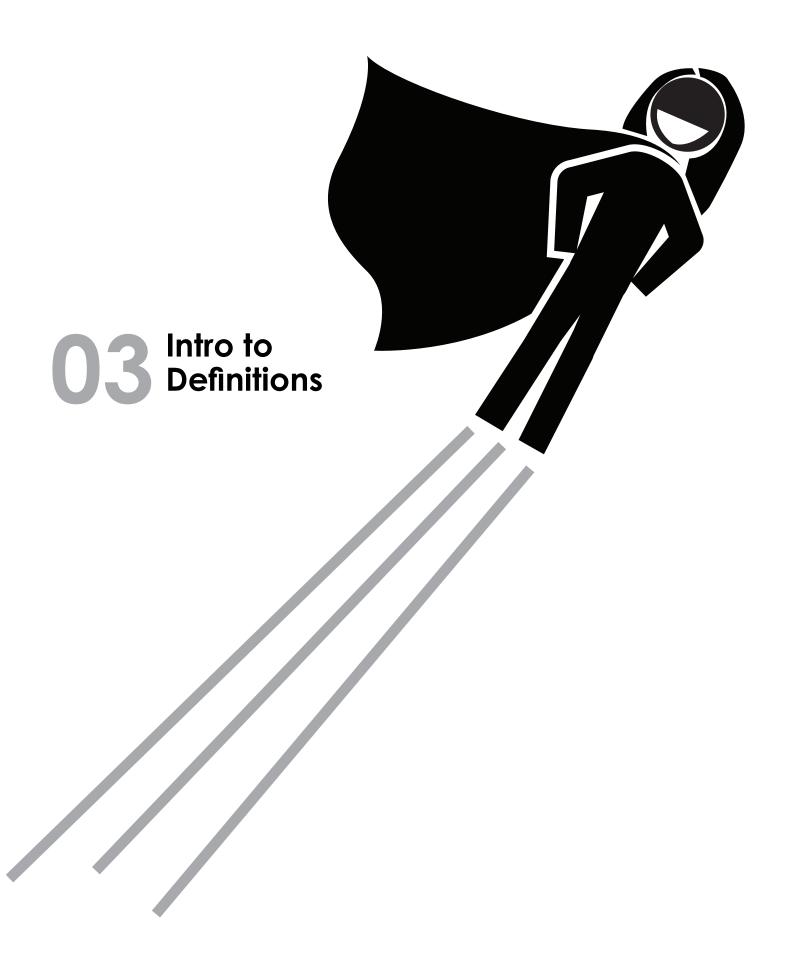
Created by (write your names):	
Background	
Our game takes place in:(space? the desert? a mall?)	
The Player	
The player is a	
The player moves only up and down.	
The Target Your player GAINS points when they hit the target.	
The Target is a	
The Target moves only to the left and right.	
The Danger Your player LOSES points when they hit the danger.	
The Danger is a	
The Danaer moves only to the left and right.	

Circle of Evaluation Practice Time: 5 minutes Don't forget to use the computer's symbols for things like multiply and divide!

Math	Circle of Evaluation	Racket Code
5 x 10		
8 + (5 × 10)		
0 1 (3 X 10)		
(8 + 2) - (5 × 10)		
<u>5 x 10</u> 8 - 2		
8 - 2		

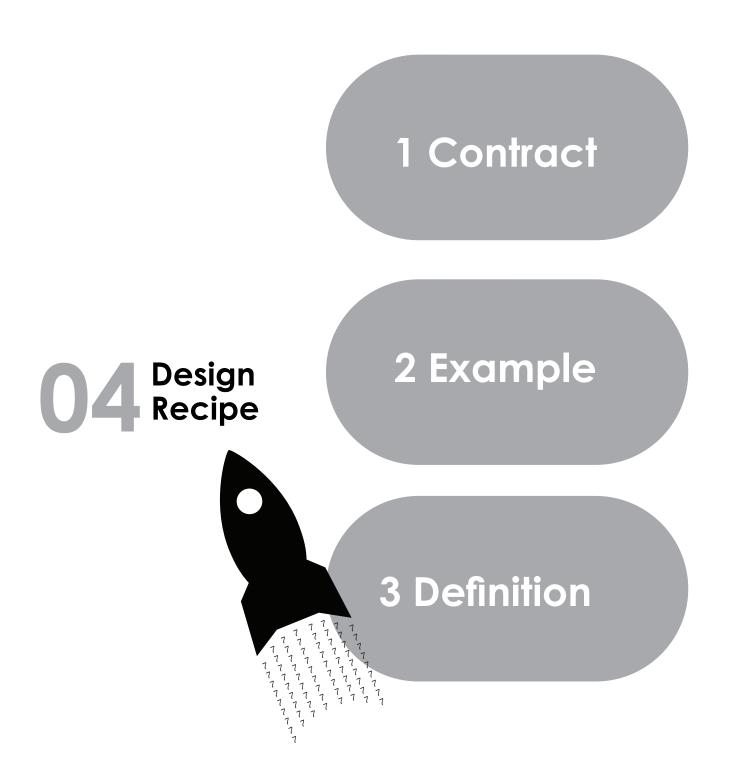


C	ircles Com	npetition	Time: 5 minutes
	Math	Round 1 -Circle of Evaluation	Round 2 - Racket Code
Challenge A	(3 * 7) - (1 + 2)		
Challenge B	3 - (1 + 2)		
Challenge C	3 - (1 + (5 * 6))		
Challenge D	(1 + (5 * 6)) - 3		



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Fast Functions name domain range (EXAMPLE ((EXAMPLE ((define (name domain range (EXAMPLE (____ (EXAMPLE ((define () domain name range (EXAMPLE (EXAMPLE ((define () name domain range (EXAMPLE (EXAMPLE (____) (define (_____) _____)



Word Problem: rocket-height

Directions: A rocket blasts off, traveling at 7 meters per second. Write a function called 'rocketheight' that takes in the number of seconds that have passed since the rocket took off, and which produces the height of the rocket at that time.

Contrac	t and Purpose S	tatement		
Every contrac	t has three parts			
;	:		\rightarrow	
function	n name	domain		range
;				
_		what does the	e function do?	
Example	es			
Write some ex	amples, then circle and	label what changes		
(EXAMPLE())
•	function name	input(s)	what the function produces	
(EXAMPLE())
•	function name	input(s)	what the function produces	
Definitio	n			
Write the defir	nition, given variable nan	nes to all your input valu	es	
(define()		
_	function name	variables		
)

what the function does with those variables

Word Problem: lawn-area

Directions: Use the Design Recipe to write a function 'lawn-area', which takes in the width and length of a lawn, and returns the area of the lawn. (Don't forget: area = length * width!)

ana Purpose 3	tatement				
as three parts					
:			\rightarrow		
ате	dom	ain		range	
	what doe	es the functio	n do?		
mples, then circle and	label what changes.				
))
function name	input(s)		what the function produces		
))
function name	input(s)		what the function produces		
on, given variable nar	nes to all your input v	/alues			
)			
function name	variables	_			
)
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what the function does with those variables

Word Problem: red-square

Directions: Use the Design Recipe to write a function 'red-square', which takes in a number (the length of each side of the square) and outputs a solid red rectangle whose length and width are the same size.

Contract	and Purpose S	Statement_			
Every contract h	nas three parts				
;	:			→	
function no	ame	do	omain		range
;					
		what o	does the function do	o\$	
Examples					
Write some exar	mples, then circle and	label what change	es		
(EXAMPLE())
_	function name	input(s)		what the function produces	
(EXAMPLE())
_	function name	input(s)		what the function produce:	5
Definition					
Write the definiti	ion, given variable na	mes to all your inpu	ıt values		
(define()		
	function name	variables			
)
-		what the fund	ction does with thos	e variables	

target



Game Animation

Word Problem: update-danger

Directions: Use the Design Recipe to write a function 'update-danger', which takes in the danger's x-coordinate and produces the next x-coordinate, which is 50 pixels to the left.

ana Purpose 3	tatement				
as three parts					
:			\rightarrow		
ате	dom	ain		range	
	what doe	es the functio	n do?		
mples, then circle and	label what changes.				
))
function name	input(s)		what the function produces		
))
function name	input(s)		what the function produces		
on, given variable nar	nes to all your input v	/alues			
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function name	variables	_			
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	as three parts : ame inples, then circle and function name function name	what does not be a series of the circle and label what changes. function name input(s) function name input(s) on, given variable names to all your input to the common of the common	as three parts imme domain what does the function imples, then circle and label what changes function name input(s) function name input(s) on, given variable names to all your input values)	as three parts ime domain what does the function do? Inples, then circle and label what changes function name input(s) what the function produces function name input(s) what the function produces on, given variable names to all your input values)	in domain range what does the function do? what does the function do? function name input(s) what the function produces function name input(s) what the function produces on, given variable names to all your input values)

what the function does with those variables

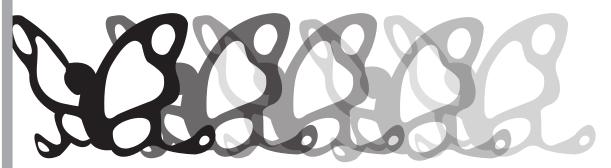
Word Problem: update-target

Directions: Write a function 'update-target', which takes in the target's x-coordinate and produces the next x-coordinate, which is 50 pixels to the right.

Contract	and Purpose S	statement				
Every contract h	nas three parts					
;	:			\rightarrow		
function no	ame	do	main		range	
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		what d	loes the function	on do?		
Examples	;					
Write some exar	mples, then circle and	label what change	?S			
(EXAMPLE())
	function name	input(s)		what the function produces		
(EXAMPLE())
	function name	input(s)		what the function produces		
Definition						
Write the definiti	ion, given variable naı	mes to all your input	values			
(define()			
	function name	variables				
)

what the function does with those variables

17



"safe-left?"

Comparing Functions

Sam the Butterfly

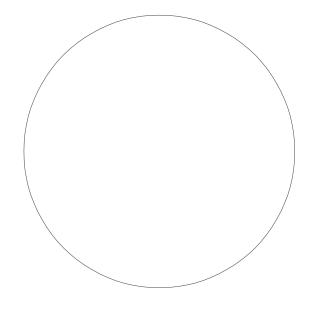
Sam is in a 640 x 480 yard. How far he can go to the left and right before he's out of sight?

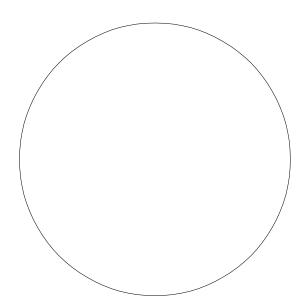
1. A piece of Sam is still visible on the left as long as...

(> x -50)

2. A piece of Sam is still visible on the right as long as...

3. Draw the Circle of Evaluation for these two expressions in the circles below:





Word Problem: safe-left?

Directions: Use the Design Recipe to write a function 'safe-left?', which takes in an x-coordinate and checks to see if it is greater than -50

s three parts : 		\rightarrow		
e ·		\rightarrow		
е				
	domain		range	
	what does th	e function do?		
oles, then circle and	label what changes			
))
function name	input(s)	what the function produces		
))
function name	input(s)	what the function produces		
n, given variable nar	mes to all your input valu	Jes		
)			
function name	variables			
)
	function name function name n, given variable nar	function name input(s) function name input(s) function name input(s) function name input(s)	function name input(s) what the function produces function name input(s) what the function produces n, given variable names to all your input values)	function name input(s) what the function produces function name input(s) what the function produces function name input(s) what the function produces n, given variable names to all your input values

Word Problem: safe-right?

Directions: Use the Design Recipe to write a function 'safe-right?', which takes in an x-coordinate and checks to see if it is less than 690.

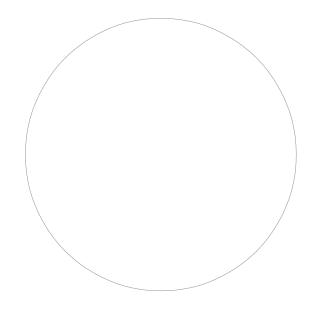
	and Purpose S	ratement				
Every contract h	nas three parts					
;	:			\rightarrow		
function no	ame	dome	ain		range	
;						
		what doe	es the functio	n do?		
Examples	;					
Write some exar	mples, then circle and	label what changes.	••			
(EXAMPLE())
	function name	input(s)		what the function produces		
(EXAMPLE())
	function name	input(s)		what the function produces		_
Definition						
Write the definiti	ion, given variable nan	nes to all your input v	alues			
(define()			
	function name	variables	_			
)

what the function does with those variables

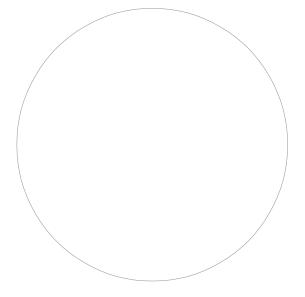
and / or

Write the Circles of Evaluation for these statements, and then convert them to Racket

1. Two is less than five, <u>and</u> zero is equal to six.



2. Two is less than four <u>or</u> four is equal to six.

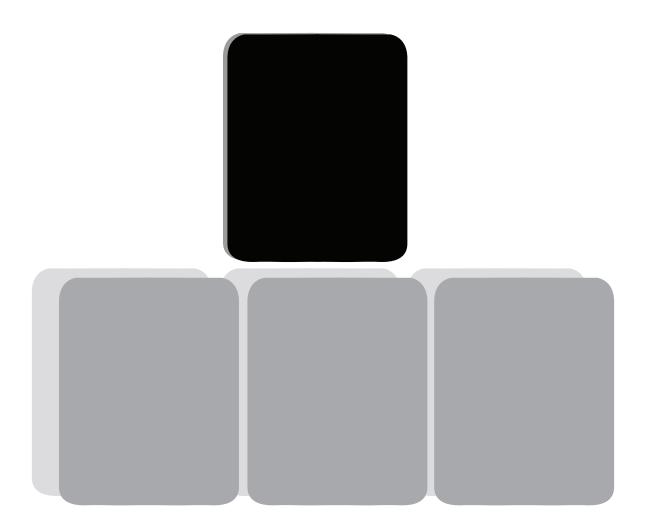


Word Problem: onscreen?

Directions: Use the Design Recipe to write a function 'onscreen?', which takes in the x-coordinate and checks to see if Sam is safe on the left AND safe on the right.

Contract	and Purpose S	tatement –				
Every contract h	nas three parts					
;	:			\rightarrow		
function n	ame	do	main		range	
;						
		what d	loes the function do?			
Examples	;					
Write some exar	mples, then circle and	label what change	es			
(EXAMPLE()			
	function name	input(s)				
)
	W	hat the function produces	S			
(EXAMPLE()			
_	function name	input(s)				
)
	·	what the function produc	ces			
Definition						
Write the definit	ion, given variable naı	mes to all your input	t values			
(define()			
	function name	variables				
)
		what the func	tion does with those variab	les		-

7 Conditional Branching



Word Problem: cost

Directions: Luigi's Pizza has hired you as a programmer. They offer Cheese (\$9.00), Pepperoni (\$10.50), Chicken (\$11.25) and Broccoli (\$10.25). Write a function called cost which takes in the name of a topping and outputs the price of a pizza with that topping.

very contract h	as three parts				
;	:			\rightarrow	
function no	ame	dom	nain		range
		what do	es the functio	n do?	
Examples					
	nples, then circle and	label what changes			
EXAMPLE(cost	"cheese"))
	function name	input(s)		what the function produces	
EXAMPLE())
	function name	input(s)		what the function produces	
EXAMPLE())
	function name	input(s)		what the function produces	
EXAMPLE())
	function name	input(s)		what the function produces	
Definition					
Vrite the definition	on, given variable na	mes to all your input	values		
define()		
	function name	variables	_		
(cc	ond				
[_]
[_]
[_]
[_]
[

Word Problem: update-player

Directions: Write a function called update-player, which takes in the player's y-coordinate and the name of the key pressed, and returns the new y-coordinate.

	t has three parts				
	·			→ 	
function	n name	dom	ain		range
		what do	es the functio	n do?	
Example	es				
′rite some ex	amples, then circle and l	abel what changes			
EXAMPLE(update-player	320 "up"))
	function name	input(s)		what the function produces	
EXAMPLE(update-player	100 "up"))
	function name	input(s)		what the function produces	_
EXAMPLE())
	function name	input(s)		what the function produces	
EXAMPLE())
	function name	input(s)		what the function produces	
Definitio	n				
	ri nition, given variable nam	nes to all vour input y	values		
define(eriy gir erir ranazie man)		
	function name	variables	_ ′		
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	г				1
					<u>J</u>
	_				_
	L]

O8 Collision Detection

collision



Word Problem: line-length

Directions: Write a function called 'line-length', which takes in two numbers and returns the *positive difference* between them. It should always subtract the smaller number from the bigger one, and if they are equal it should return zero.

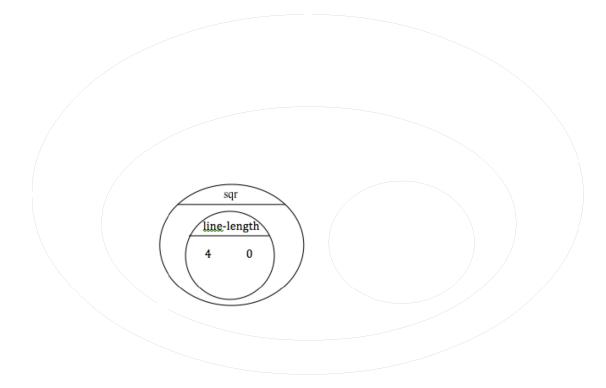
Contract	t and Purpose S	tatement			
Every contract	t has three parts				
;	:			\rightarrow	
function	name	dor	main		range
;					
		what d	oes the function	do\$	
Example	es				
Write some exc	amples, then circle and	label what change			
(EXAMPLE(line-length	10 5) (-	10 5))
-	function name	input(s)		what the function produces	
(EXAMPLE(line-length	2 8) (-	8 2))
_	function name	input(s)		what the function produces	
Definition	n				
Write the defin	ition, given variable nan	nes to all your input	values		
(define()		
	function name	variables	_		
((cond				
I	[]
	_				
	l])

The Distance Formula (an example)

The distance between the points (0, 0) and (4, 3) is given by:

$$\sqrt{(line-length \ 4\ 0)^2 + (line-length \ 3\ 0)^2}$$

Convert the formula above into a Circle of Evaluation. (We've already gotten you started!)



Convert the Circle of Evaluation to code, then label the numbers with (x1,y1) & (y1,y2):

Word Problem: distance

Directions: Write a function distance, which takes FOUR inputs:

- px: The x-coordinate of the player
- py: The y-coordinate of the player
- cx: the x-coordinate of another game character
- cy: the y-coordinate of another game character

It should return the distance between the two, using the Distance formula. (HINT: look at what you did on the previous page!)

Contract	and Purpose S	tatement		
very contract h	as three parts			
;	:		_	>
function no	ame	do	main	range
;				
		what c	loes the function do?	
Examples				
Vrite some exan	nples, then circle and	label what change	es	
(EXAMPLE()	
	function name	input(s)		
)
		what the	function produces	
(EXAMPLE()	
	function name	input(s)		
)
		wha	t the function produces	<u>:</u>
Definition				
	on, given variable naı	mes to all your inpu	t values	
(define(on, given vandele na	nes re dii yeer ii ipe	1	
(deline(function name	variables	'	
	function name	variables		
)

Word Problem: collide?

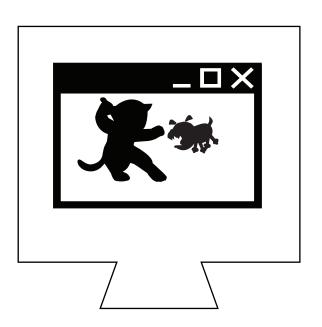
Directions: Write a function collide?, which takes FOUR inputs:

- px: The x-coordinate of the player
- py: The y-coordinate of the player
- cx: the x-coordinate of another game character
- cy: the y-coordinate of another game character

Are the coordinates of the player within 50 pixels of the coordinates of the other character?

Contract	and Purpose S	Statement				
Every contract t	has three parts					
;	:			\rightarrow		
function n	name	do	main		range	
;						
		what d	loes the function do	9	-	
Examples	5					
Write some exa	mples, then circle and	label what change				
(EXAMPLE())
	function name	input(s)		what the function produces		
(EXAMPLE())
_	function name	input(s)		what the function produces		
Definition	ı					
Write the definit	ion, given variable na	mes to all your input	t values			
(define()			
	function name	variables	_			
)

what the function does with those variables



Presentation Preparation



Lesson 9

Catchy Intro:	
Name, Age, Grade:	
Game Title:	
Back Story:	
Characters:	
Explain a piece of your code:	

Presentation Feedback

For each question, circle the answer that fits best.

Was the introduction catchy? No way! Definitely! A little. Did they talk about their characters? No way! A little. Definitely! Did they explain the code well? No way! A little. Definitely! Did they speak slowly enough? No way! Definitely! A little. Did they speak loudly enough? No way! A little. Definitely! Were they standing confidently? No way! A little. Definitely! Did they make eye contact? No way! A little. Definitely!

Presentation Feedback

For each question, circle the answer that fits best.

Was the introduction catchy? No way! Definitely! A little. Did they talk about their characters? No way! A little. Definitely! Did they explain the code well? No way! A little. Definitely! Did they speak slowly enough? No way! Definitely! A little. Did they speak loudly enough? No way! A little. Definitely! Were they standing confidently? No way! A little. Definitely! Did they make eye contact? No way! A little. Definitely!

Word Problem: red-shape

Directions: Write a function called red-shape, which takes in the name of a shape and draws that shape (solid and red). Add an else clause that produces a sensible output.

very contract t	has three parts			
;	:		→	
function n	name	dom	ain range	
		what do	es the function do?	
Examples	S			
	mples, then circle and	label what changes		
EXAMPLE (red-shape	"circle") (circle 50 "solid" "red"))
	function name	input(s)	what the function produces	
EXAMPLE ())
_	function name	input(s)	what the function produces	
EXAMPLE())
	function name	input(s)	what the function produces	
EXAMPLE())
	function name	input(s)	what the function produces	
Definition				
Vrite the definit	ion, given variable nar	mes to all your input	alues	
define()	
	function name	variables	•	
(c	ond			
[(circle 50 "solid" "red")]
[]
[
[
[])

Translating into Algebra

Value Definitions

Racket Code	Algebra
(define x 10)	x = 10
(define y (* x 2))	y = x*2
(define z (+ x y))	
(define age 14)	
(define months (* age 12))	
(define days (* months 30))	
(define hours (* days 24))	
(define minutes (* hours 60))	

Function Definitions

Racket Code	Algebra
<pre>(define (area length width) (* length width))</pre>	area(length, width) = length * width
(define (circle-area radius) (* pi (sqr radius)))	
(define (distance x1 y1 x2 y2) (sqrt (+ (sqr (- x1 x2))	

A rocket is flying from Earth to Mars at 80 miles per second. Write a function that describes the **distance** D that the rocket has traveled, as a function of **time** t.

<u>ບ</u> •		->
name	Domain	Range
	What does the function do?	
Give Examples		
e an example of your i	unction for <u>some sample inputs</u>	
D(1) =		
he function here	What should the function produce?	
D(2)=		
D(2)= the function here	What should the function produce?	
	What should the function produce?	
he function here	What should the function produce? What should the function produce?	
he function here D() =		
he function here D() =		

A rocket is traveling from Earth to Mars at 80 miles per second. Write a function that describes the <u>time</u> the rocket has been traveling, as a function of <u>distance</u>.

I. Contract+Purpose S	Statement	
Every contract has three p	parts:	
·		->
name	Domain	Range
•		
,	What does the function do?	
II. Give Examples		
	function for <u>some sample inputs</u>	
=		
Use the function here	What should the function produce?	
=		
Use the function here	What should the function produce?	
=		
Use the function here	What should the function produce?	
=		
Use the function here	What should the function produce?	
	, , , , , , , , , , , , , , , , , , ,	
III. Definition		
Write the Formula, giving v	variable names to all your input values.	
=		

A rocket leaves Earth, headed for Mars at 80 miles per second. **At the exact same time**, an asteroid leaves Mars traveling towards Earth, moving at 70 miles per second. If the distance from the Earth to Mars is 50,000,000 miles, how long will it take for them to meet?

<i>,</i>		>
name	Domain	Range
· ;		
	What does the function do?	
II. Give Examples		
Write an example of your	function for <u>some sample inputs</u>	
Lisa the function here	What should the function produce?	
Use the function here	What should the function produce?	
=		
Use the function here	What should the function produce?	
	•	
=		
Use the function here	What should the function produce?	
_		
=	What should the function produce?	
Use the function here	•	
	·	

I. Contract+Pu	ırpose Statem	ent	
Every contract has t			
,	<u> </u>		>
name		Domain	Range
•			
•		What does the function do?	
II. Give Examp	les		
		for some sample inputs	
Use the function here		What should the function produce?	
ose the function here		what should the function produce:	
	=		
Use the function here		What should the function produce?	
Use the function here	=	What should the function produce?	
		,,,,de biloata tilo railettori producer	
	=		
Use the function here		What should the function produce?	
III. Definition			
	aivina variabl	e names to all your input values.	
22	G 11g 1211 0.0 1	, , , , , , , , , , , , , , , , , , , ,	
	=		

I. Contract+Purpose \$	Statement		
Every contract has three par			
;·		->	
name	Domain	Range	
•			
,	What does the function do?		
II. Give Examples			
	nction for <u>some sample inputs</u>		
=			
Use the function here	What should the function produce?		
<u>_</u>			
Use the function here	What should the function produce?		
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=			
Use the function here	What should the function produce?		
Use the function here	What should the function produce?		
ose the function here	what should the function produce:		
III. Definition			
Write the Formula, giving v	variable names to all your input values.		
_			

Contracts

example	•																	
Range	^																	
Domain			:		:	:	:	:	:	:	:	:		:	:	:	:	:
Name		••	•	••	••	•	•	•	•	• •	•	• •	•	•	•	•	•	•

Contracts

example	•																	
Range	^																	
Domain			:		:	:	:	:	:	:	:	:		:	:	:	:	:
Name		••	•	••	••	•	•	•	•	• •	•	• •	•	•	•	•	•	•