Contracts for Image-Producing Functions

Contracts tell us how to use a function. For example: `ellipse :: (Number, Number, String, String) -> Image` tells us that the name of the function is `ellipse`, it takes four inputs (two Numbers and two Strings), and it evaluates to an `Image`. From the Contract, we know `ellipse(50, 100, "solid", "teal")` will evaluate to an `Image`.

Name		Domain		Range
`# triangle`	`::`	`Number, String, String`	`->`	`Image`
`triangle(80, "solid", "darkgreen")`				
`# star`	`::`		`->`	
`# circle`	`::`		`->`	
`# square`	`::`		`->`	
`# rectangle`	`::`		`->`	
`# rhombus`	`::`		`->`	
`# ellipse`	`::`		`->`	
`# text`	`::`		`->`	
`# regular-polygon`	`::`		`->`	
`# right-triangle`	`::`		`->`	
`# isosceles-triangle`	`::`		`->`	
`# radial-star`	`::`		`->`	
`# star-polygon`	`::`		`->`	
`# triangle-sas`	`::`		`->`	
`# triangle-asa`	`::`		`->`	